

WHAT'S HAPPENING NOW?

Project Process

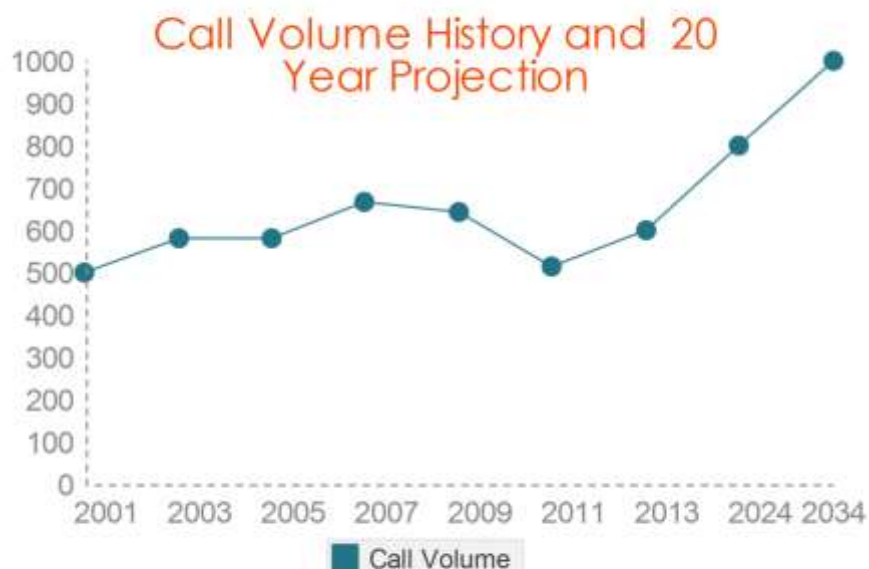
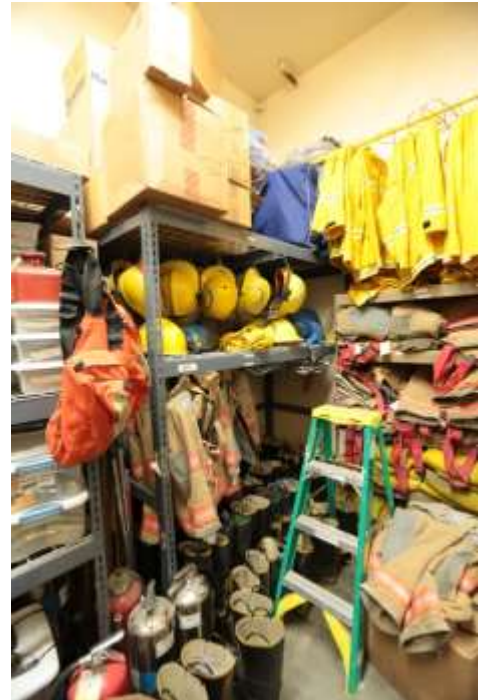
Preliminary Conceptual Design

The City has hired a consultant team including USKH (now Stantec), Loren Berry Architect and Cornerstone General Contractors using a General Contractor/Construction Manager approach for cost savings and better value. Including the construction contractor in the design of a project encourages taking into account constructability issues and the value of the use of local materials and subcontractors.

Preliminary concept design is fully funded and is just getting underway. This phase of work will produce a space needs analysis, siting criteria, concept design, and cost projections for a new Homer Public Safety Building.

Space Needs Analysis:

A Facility Needs Analysis assesses existing fire and police station space inventory quantitatively and qualitatively and projects future space needs based on staffing and call volume projections.



Site Selection:

After knowing the square footage and basic layout requirements of the building, we can begin to evaluate potential sites in Homer for the new Public Safety Building.

Project Design:

Based on the space needs analysis and adjacency diagrams, the design team (USKH, now Stantec), will develop concept designs for the top scoring potential sites. This will include building site plans, concept floor plan, and rough cost estimates.



GET INVOLVED!

Once a space needs assessment is completed, three public open houses will be held to present findings, ask for community feedback, and to discuss options.

Open House #1- Project Need and Site Criteria (Early September)

Open House #2- Site Selection Rankings and Preliminary Design Concept (Late October)

Open House #3- Refined Design Concept (November)

Closing Thoughts...

We don't think about police, EMT and fire services until we need them...

They now need us.

Consider supporting your police and fire departments to ensure they have a safe place to work and can continue to provide excellent service well into the future.

